

Creative Europe



CREATIVE EUROPE is a programme to promote the audiovisual industry in Europe as well as the cultural and creative sectors. It runs from 2021 to 2027 and has a budget of 2.4 billion euros.

The goals of CREATIVE EUROPE are:

- ▶ To give projects a European added value in order to increase their international success,
- ▶ To promote the professionalization of the actors on international terrain and
- ▶ To open up new audiences.

With its three sub-programmes MEDIA (for the audiovisual industry and game development), CULTURE (for other artistic disciplines) and CROSS-SECTOR (music and overarching student modules), it aims to support European cooperation projects, networks, platforms and literary translations as well as film distributors, festivals and international co-productions.

Cultural and artistic organizations and companies from EU countries, but also from various non-EU countries, are eligible to apply.

You can find more information on the portals:

- ▶ Creative Europe Portal of the EU
- ▶ Creative Europe Germany
- ▶ Info-Flyer Creative Europe
- ▶ Creative Europe KULTUR
- ▶ Creative Europe MEDIA

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